

Remembering that $\cos\left(\theta + \frac{\pi}{2}\right) = -\sin(\theta)$ and $\sin\left(\theta + \frac{\pi}{2}\right) = \cos(\theta)$, the following matrix is the three-dimensional [Givens Rotation](#) from the y -axis to the z -axis (rotation counter-clockwise around the x -axis):

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z} + 90^\circ) \\ 0 & \sin(\theta_{y \rightarrow z}) & \sin(\theta_{y \rightarrow z} + 90^\circ) \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \cos\left(\theta_{y \rightarrow z} + \frac{\pi}{2}\right) \\ 0 & \sin(\theta_{y \rightarrow z}) & \sin\left(\theta_{y \rightarrow z} + \frac{\pi}{2}\right) \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix}$$

This matrix rotates three-dimensional column vectors about the origin of the $y \rightarrow z$ plane:

$y \rightarrow z$	x	y	z
x	1	0	0
y	0	$\cos(\theta_{y \rightarrow z})$	$-\sin(\theta_{y \rightarrow z})$
z	0	$\sin(\theta_{y \rightarrow z})$	$\cos(\theta_{y \rightarrow z})$

Similarly, the following is the three-dimensional [Givens Rotation](#) from the x -axis to the z -axis (rotation clockwise around the y -axis):

$$\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z} + 90^\circ) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z} + 90^\circ) \end{pmatrix}$$

$$\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \cos\left(\theta_{x \rightarrow z} + \frac{\pi}{2}\right) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \sin\left(\theta_{x \rightarrow z} + \frac{\pi}{2}\right) \end{pmatrix}$$

$$\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}$$

This matrix rotates three-dimensional column vectors about the origin of the $x \rightarrow z$ plane:

$x \rightarrow z$	x	y	z
x	$\cos(\theta_{x \rightarrow z})$	0	$-\sin(\theta_{x \rightarrow z})$
y	0	1	0
z	$\sin(\theta_{x \rightarrow z})$	0	$\cos(\theta_{x \rightarrow z})$

Notice that this is **not** the same as the [traditional rotation matrix](#) where we rotate around the y axis using the [right-hand rule](#) (i.e. where we rotate in the opposite direction about the origin of the $x \rightarrow z$ plane). In other words, given $\theta = -\phi$ and remembering that $\cos(-\phi) = \cos(\phi)$ and $\sin(-\phi) = -\sin(\phi)$, we have the following:

$$\begin{aligned}
 & \begin{pmatrix} \cos(\theta) & 0 & \cos(\theta + 90^\circ) \\ 0 & 1 & 0 \\ \sin(\theta) & 0 & \sin(\theta + 90^\circ) \end{pmatrix} \\
 & \begin{pmatrix} \cos(-\phi) & 0 & \cos(-\phi + 90^\circ) \\ 0 & 1 & 0 \\ \sin(-\phi) & 0 & \sin(-\phi + 90^\circ) \end{pmatrix} \\
 & \begin{pmatrix} \cos(-\phi) & 0 & \sin\left(-\phi + \frac{\pi}{2}\right) \\ 0 & 1 & 0 \\ \sin(-\phi) & 0 & \sin\left(-\phi + \frac{\pi}{2}\right) \end{pmatrix} \\
 & \begin{pmatrix} \cos(-\phi) & 0 & -\sin(-\phi) \\ 0 & 1 & 0 \\ \sin(-\phi) & 0 & \cos(-\phi) \end{pmatrix} \\
 & \begin{pmatrix} \cos(\phi) & 0 & \sin(\phi) \\ 0 & 1 & 0 \\ -\sin(\phi) & 0 & \cos(\phi) \end{pmatrix}
 \end{aligned}$$

Lastly, the following is the three-dimensional [Givens Rotation](#) from the x -axis to the y -axis (rotation counter-clockwise around the z -axis):

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y} + 90^\circ) & 0 \\ \sin(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y} + 90^\circ) & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y} + \frac{\pi}{2}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y} + \frac{\pi}{2}) & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

This matrix rotates three-dimensional column vectors about the origin of the $x \rightarrow y$ plane:

$x \rightarrow y$	x	y	z
x	$\cos(\theta_{x \rightarrow y})$	$-\sin(\theta_{x \rightarrow y})$	0
y	$\sin(\theta_{x \rightarrow y})$	$\cos(\theta_{x \rightarrow y})$	0
z	0	0	1

Observe that given n dimensions, we have the following number of distinct [Givens Rotation](#) matrices:

$$(n-1) + (n-2) + \dots + 1$$

$$\sum_{k=1}^{n-1} k$$

$$\frac{(n-1)((n-1)+1)}{2}$$

$$\frac{(n-1)(n)}{2}$$

$$\frac{n(n-1)}{2}$$

For instance, when we're in three dimensions, we have $n = 3$ and $\frac{n(n-1)}{2} = \frac{(3)((3)-1)}{2} = \frac{3(2)}{2} = 3$ distinct [Givens Rotation](#) matrices:

$y \rightarrow z$	x	y	z
x	1	0	0
y	0	$\cos(\theta_{y \rightarrow z})$	$-\sin(\theta_{y \rightarrow z})$
z	0	$\sin(\theta_{y \rightarrow z})$	$\cos(\theta_{y \rightarrow z})$

$x \rightarrow z$	x	y	z
x	$\cos(\theta_{x \rightarrow z})$	0	$-\sin(\theta_{x \rightarrow z})$
y	0	1	0
z	$\sin(\theta_{x \rightarrow z})$	0	$\cos(\theta_{x \rightarrow z})$

and

$x \rightarrow y$	x	y	z
x	$\cos(\theta_{x \rightarrow y})$	$-\sin(\theta_{x \rightarrow y})$	0
y	$\sin(\theta_{x \rightarrow y})$	$\cos(\theta_{x \rightarrow y})$	0
z	0	0	1

Moreover, notice the order in which we're considering these distinct [Givens Rotation](#) matrices:

	x	y	z
x		$x \rightarrow y$	$x \rightarrow z$
y			$y \rightarrow z$
z			

	x	y	z
x		3	2
y			1
z			

We'll leverage this order in a moment. Before that, let's see what happens when we rotate the unit column vector $(1, 0, 0)$ using each of these [Givens Rotations](#):

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z} + 90^\circ) \\ 0 & \sin(\theta_{y \rightarrow z}) & \sin(\theta_{y \rightarrow z} + 90^\circ) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z} + 90^\circ) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z} + 90^\circ) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \\
\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \cos\left(\theta_{y \rightarrow z} + \frac{\pi}{2}\right) \\ 0 & \sin(\theta_{y \rightarrow z}) & \sin\left(\theta_{y \rightarrow z} + \frac{\pi}{2}\right) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \quad \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \cos\left(\theta_{x \rightarrow z} + \frac{\pi}{2}\right) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \sin\left(\theta_{x \rightarrow z} + \frac{\pi}{2}\right) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \\
\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \\
\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad \begin{pmatrix} \cos(\theta_{x \rightarrow z}) \\ 0 \\ \sin(\theta_{x \rightarrow z}) \end{pmatrix}$$

and

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y} + 90^\circ) & 0 \\ \sin(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y} + 90^\circ) & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \\
\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \cos\left(\theta_{x \rightarrow y} + \frac{\pi}{2}\right) & 0 \\ \sin(\theta_{x \rightarrow y}) & \sin\left(\theta_{x \rightarrow y} + \frac{\pi}{2}\right) & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \cdot \\
\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \\
\begin{pmatrix} \cos(\theta_{x \rightarrow y}) \\ \sin(\theta_{x \rightarrow y}) \\ 0 \end{pmatrix}$$

As expected, this simply extracts the first column vector from each [Givens Rotation](#) matrix. Because we're extracting the first column vector, we'll only see θ in those vectors ... we'll never see $\theta + 90^\circ$; so for the [Givens Rotation](#) matrices that modify $(1, 0, 0)$, $\cos(\theta)$ will always be in the x position and $\sin(\theta)$ will walk its way up the remaining dimensions based on the order established above. For the [Givens Rotation](#) matrices that do not modify $(1, 0, 0)$ (it's just that first matrix in three dimensions), those rotations do not impact the x position. Looking back at our established order:

	x	y	z
x		3	2

$$\begin{array}{|c|c|} \hline y & 1 \\ \hline z & \\ \hline \end{array}$$

we see that the non- x rows cannot impact the x position. In this three-dimensional case, we see that the [Givens Rotation](#) matrix associated with the y row cannot modify the x position. To make this a little clearer, let's rotate the arbitrarily positioned column vector (x, y, z) :

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z} + 90^\circ) \\ 0 & \sin(\theta_{y \rightarrow z}) & \sin(\theta_{y \rightarrow z} + 90^\circ) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z} + 90^\circ) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z} + 90^\circ) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \cos\left(\theta_{y \rightarrow z} + \frac{\pi}{2}\right) \\ 0 & \sin(\theta_{y \rightarrow z}) & \sin\left(\theta_{y \rightarrow z} + \frac{\pi}{2}\right) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}, \quad \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \cos\left(\theta_{x \rightarrow z} + \frac{\pi}{2}\right) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \sin\left(\theta_{x \rightarrow z} + \frac{\pi}{2}\right) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix},$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\begin{pmatrix} x \\ y \cos(\theta_{y \rightarrow z}) - z \sin(\theta_{y \rightarrow z}) \\ y \sin(\theta_{y \rightarrow z}) + z \cos(\theta_{y \rightarrow z}) \end{pmatrix} = \begin{pmatrix} x \cos(\theta_{x \rightarrow z}) - z \sin(\theta_{x \rightarrow z}) \\ y \\ x \sin(\theta_{x \rightarrow z}) + z \cos(\theta_{x \rightarrow z}) \end{pmatrix}$$

and

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y} + 90^\circ) & 0 \\ \sin(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y} + 90^\circ) & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \cos\left(\theta_{x \rightarrow y} + \frac{\pi}{2}\right) & 0 \\ \sin(\theta_{x \rightarrow y}) & \sin\left(\theta_{x \rightarrow y} + \frac{\pi}{2}\right) & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}.$$

$$\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\begin{pmatrix} x \cos(\theta_{x \rightarrow y}) - y \sin(\theta_{x \rightarrow y}) \\ x \sin(\theta_{x \rightarrow y}) + y \cos(\theta_{x \rightarrow y}) \\ z \end{pmatrix}$$

We immediately see that rotating (x, y, z) about the $y \rightarrow z$ plane (multiplying by the first [Givens Rotation](#) matrix) does not impact the x position ... and only impacts the y and z positions if $y \neq 0$ or $z \neq 0$... which only

happens when we have a column vector off of the x -axis. For the column vector $(r, 0, 0)$ on the x -axis, rotating about the $y \rightarrow z$ plane (multiplying by that first [Givens Rotation](#) matrix) has no effect ... we'll still have $(r, 0, 0)$ after that multiplication.

This brings up the question: given the column vector $(r, 0, 0)$ where $r = \sqrt{x^2 + y^2 + z^2}$ and $r \geq 0$, can all column vectors (x, y, z) be recovered using just these [Givens Rotation](#) matrices?

First, we'll start by using all the [Givens Rotation](#) matrices in our established order ... and notice that the first [Givens Rotation](#) matrix doesn't really help out that much:

$$\begin{aligned} & \begin{matrix} \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{array} \right)}^3 \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{array} \right)}^2 \overbrace{\left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{array} \right)}^1 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ & \begin{matrix} \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{array} \right)}^3 \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{array} \right)}^2 \overbrace{\left(\begin{array}{ccc} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{array} \right)}^1 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ & \begin{matrix} \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{array} \right)}^3 \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{array} \right)}^2 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \end{matrix}$$

Then, we have:

$$\begin{aligned} & \begin{matrix} \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{array} \right)}^3 \overbrace{\left(\begin{array}{ccc} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{array} \right)}^2 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ & \begin{matrix} \left(\begin{array}{ccc} \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) & -\sin(\theta_{x \rightarrow y}) & -\cos(\theta_{x \rightarrow y}) \sin(\theta_{x \rightarrow z}) \\ \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) & \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) \sin(\theta_{x \rightarrow z}) \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{array} \right) \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ & \begin{matrix} \begin{pmatrix} r \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ r \sin(\theta_{x \rightarrow z}) \end{pmatrix} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \end{matrix} \end{matrix}$$

For $r = \sqrt{x^2 + y^2 + z^2}$, $r = 0$ implies $x = 0$, $y = 0$, and $z = 0$, so given $r = 0$, we have:

$$\begin{aligned}
\begin{pmatrix} r \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ r \sin(\theta_{x \rightarrow z}) \end{pmatrix} &= \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\
\begin{pmatrix} (0) \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ (0) \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ (0) \sin(\theta_{x \rightarrow z}) \end{pmatrix} &= \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} \\
\begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} &= \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}
\end{aligned}$$

So, we can recover the column vector $(0, 0, 0)$.

Given $r = \sqrt{x^2 + y^2 + z^2}$ with $r > 0$ and $-90^\circ \leq \theta_{x \rightarrow z} \leq 90^\circ$, we have:

$$\begin{aligned}
r \sin(\theta_{x \rightarrow z}) &= z \\
(\sqrt{x^2 + y^2 + z^2}) \sin(\theta_{x \rightarrow z}) &= z \\
\sin(\theta_{x \rightarrow z}) &= \frac{z}{\sqrt{x^2 + y^2 + z^2}} \\
\theta_{x \rightarrow z} &= \arcsin\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right)
\end{aligned}$$

Moreover, since $\arcsin(w) = \arctan\left(\frac{w}{\sqrt{1-w^2}}\right)$, we also have:

$$\begin{aligned}
\theta_{x \rightarrow z} &= \arcsin \left(\frac{z}{\sqrt{x^2 + y^2 + z^2}} \right) \\
&= \arctan \left(\frac{\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}} \right)}{\sqrt{1 - \left(\frac{z}{\sqrt{x^2 + y^2 + z^2}} \right)^2}} \right) \\
&= \arctan \left(\frac{\frac{z}{\sqrt{x^2 + y^2 + z^2}}}{\sqrt{\frac{x^2 + y^2 + z^2}{x^2 + y^2 + z^2} - \frac{z^2}{x^2 + y^2 + z^2}}} \right) \\
&= \arctan \left(\frac{z}{\sqrt{x^2 + y^2 + z^2} \sqrt{\frac{x^2 + y^2 + \cancel{z^2} - \cancel{z^2}}{x^2 + y^2 + z^2}}} \right) \\
&= \arctan \left(\frac{z}{\sqrt{x^2 + y^2 + z^2} \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}} \right) \\
&= \arctan \left(\frac{z}{\sqrt{x^2 + y^2}} \right)
\end{aligned}$$

Remember: $\arctan\left(\frac{y}{x}\right)$ is `atan2(y, x)` in C/C++ and `ArcTan[x, y]` in Mathematica.

Given $r = \sqrt{x^2 + y^2 + z^2}$ with $r > 0$, $-90^\circ \leq \theta_{x \rightarrow z} \leq 90^\circ$, and remembering that

$\cos(\arctan(w)) = \frac{1}{\sqrt{1+w^2}}$ and $\sin(\arctan(w)) = \frac{w}{\sqrt{1+w^2}}$, if $\theta_{x \rightarrow z} = \arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)$, we have:

$$\begin{array}{ccc}
\cos(\theta_{x \rightarrow z}) & & \sin(\theta_{x \rightarrow z}) \\
\cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) & & \sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) \\
\frac{1}{\sqrt{1 + \left(\frac{z}{\sqrt{x^2 + y^2}}\right)^2}} & & \frac{\left(\frac{z}{\sqrt{x^2 + y^2}}\right)}{\sqrt{1 + \left(\frac{z}{\sqrt{x^2 + y^2}}\right)^2}} \\
\frac{1}{\sqrt{\frac{x^2 + y^2}{x^2 + y^2} + \frac{z^2}{x^2 + y^2}}} & \text{and} & \frac{z}{\sqrt{x^2 + y^2 + z^2}} \\
\frac{1}{\sqrt{\frac{\sqrt{x^2 + y^2 + z^2}}{\sqrt{x^2 + y^2}}}} & & \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} \\
\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} & & \frac{z}{\sqrt{x^2 + y^2 + z^2}}
\end{array}$$

Given $r = \sqrt{x^2 + y^2 + z^2}$ with $r > 0$ and $-180^\circ \leq \theta_{x \rightarrow y} \leq 180^\circ$, since

$$\cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) = \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}, \text{ if } \theta_{x \rightarrow z} = \arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right), \text{ we have:}$$

$$\begin{array}{rcl}
r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) & = & y \\
r \sin(\theta_{x \rightarrow y}) \cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) & = & y \\
\left(\sqrt{x^2 + y^2 + z^2}\right) \sin(\theta_{x \rightarrow y}) \left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}\right) & = & y \\
\sqrt{x^2 + y^2 + z^2} \sin(\theta_{x \rightarrow y}) \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} & = & y \\
\sin(\theta_{x \rightarrow y}) & = & \frac{y}{\sqrt{x^2 + y^2}} \\
\theta_{x \rightarrow y} & = & \arcsin\left(\frac{y}{\sqrt{x^2 + y^2}}\right)
\end{array}$$

Moreover, since $\arcsin(w) = \arctan\left(\frac{w}{\sqrt{1 - w^2}}\right)$, we also have:

$$\begin{aligned}
\theta_{x \rightarrow y} &= \arcsin\left(\frac{y}{\sqrt{x^2 + y^2}}\right) \\
&= \arctan\left(\frac{\left(\frac{y}{\sqrt{x^2 + y^2}}\right)}{\sqrt{1 - \left(\frac{y}{\sqrt{x^2 + y^2}}\right)^2}}\right) \\
&= \arctan\left(\frac{y}{\sqrt{x^2 + y^2} \sqrt{\frac{x^2 + y^2}{x^2 + y^2} - \frac{y^2}{x^2 + y^2}}}\right) \\
&= \arctan\left(\frac{y}{\sqrt{x^2 + y^2} \sqrt{\frac{x^2 + \cancel{y^2} - \cancel{y^2}}{x^2 + y^2}}}\right) \\
&= \arctan\left(\frac{y}{\sqrt{x^2 + y^2} \frac{\sqrt{x^2}}{\sqrt{x^2 + y^2}}}\right) \\
&= \arctan\left(\frac{y}{\sqrt{x^2}}\right) \\
&= \arctan\left(\frac{y}{x}\right)
\end{aligned}$$

Given $r = \sqrt{x^2 + y^2 + z^2}$ with $r > 0$, $-180^\circ \leq \theta_{x \rightarrow y} \leq 180^\circ$, and remembering that

$\cos(\arctan(w)) = \frac{1}{\sqrt{1+w^2}}$ and $\sin(\arctan(w)) = \frac{w}{\sqrt{1+w^2}}$, we have:

$$\begin{array}{ccc}
\frac{\cos(\theta_{x \rightarrow y})}{\cos\left(\arctan\left(\frac{y}{x}\right)\right)} & & \frac{\sin(\theta_{x \rightarrow y})}{\sin\left(\arctan\left(\frac{y}{x}\right)\right)} \\
\frac{1}{\sqrt{1 + \left(\frac{y}{x}\right)^2}} & & \frac{\left(\frac{y}{x}\right)}{\sqrt{1 + \left(\frac{y}{x}\right)^2}} \\
\frac{1}{\sqrt{\frac{x^2}{x^2} + \frac{y^2}{x^2}}} & \text{and} & \frac{\frac{y}{x}}{\sqrt{\frac{x^2}{x^2} + \frac{y^2}{x^2}}} \\
\frac{1}{\left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2}}\right)} & & \frac{y}{x \sqrt{x^2 + y^2}} \\
\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2}} & & \frac{y}{\sqrt{x^2}} \\
\frac{x}{\sqrt{x^2 + y^2}} & & \cancel{x} \frac{\sqrt{x^2 + y^2}}{\cancel{x}} \\
& & \frac{y}{\sqrt{x^2 + y^2}}
\end{array}$$

Given $r = \sqrt{x^2 + y^2 + z^2}$ with $r > 0$, $-180^\circ \leq \theta_{x \rightarrow y} \leq 180^\circ$, and $-90^\circ \leq \theta_{x \rightarrow z} \leq 90^\circ$, since

$$\cos\left(\arctan\left(\frac{y}{x}\right)\right) = \frac{x}{\sqrt{x^2 + y^2}} \text{ and } \cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) = \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}, \text{ if } \theta_{x \rightarrow y} = \arctan\left(\frac{y}{x}\right) \text{ and } \theta_{x \rightarrow z} = \arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right), \text{ we have:}$$

$$\begin{array}{c}
r \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\
r \cos\left(\arctan\left(\frac{y}{x}\right)\right) \cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) \\
\left(\sqrt{x^2 + y^2 + z^2}\right) \left(\frac{x}{\sqrt{x^2 + y^2}}\right) \left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}\right) \\
\cancel{\sqrt{x^2 + y^2 + z^2}} \frac{x}{\cancel{\sqrt{x^2 + y^2}}} \frac{\cancel{\sqrt{x^2 + y^2}}}{\cancel{\sqrt{x^2 + y^2 + z^2}}} \\
x
\end{array}$$

So, we have $r \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) = x$.

Obviously, since $\sin\left(\arctan\left(\frac{y}{x}\right)\right) = \frac{y}{\sqrt{x^2 + y^2}}$, $\cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) = \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}$, and $\sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) = \frac{z}{\sqrt{x^2 + y^2 + z^2}}$, if $\theta_{x \rightarrow y} = \arctan\left(\frac{y}{x}\right)$ and $\theta_{x \rightarrow z} = \arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)$, we also have:

$$\begin{aligned} & r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) && r \sin(\theta_{x \rightarrow z}) \\ & r \sin\left(\arctan\left(\frac{y}{x}\right)\right) \cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) && r \sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) \\ & \left(\sqrt{x^2 + y^2 + z^2}\right) \left(\frac{y}{\sqrt{x^2 + y^2}}\right) \left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}\right) && \left(\sqrt{x^2 + y^2 + z^2}\right) \left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right) \\ & \frac{\sqrt{x^2 + y^2 + z^2}}{\sqrt{x^2 + y^2 + z^2}} \frac{y}{\sqrt{x^2 + y^2}} \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} && \frac{\sqrt{x^2 + y^2 + z^2}}{\sqrt{x^2 + y^2 + z^2}} \frac{z}{\sqrt{x^2 + y^2 + z^2}} \\ & y && z \end{aligned}$$

So, we also have $r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) = y$ and $r \sin(\theta_{x \rightarrow z}) = z$ such that:

$$\begin{aligned} \begin{pmatrix} r \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\ r \sin(\theta_{x \rightarrow z}) \end{pmatrix} &= \begin{pmatrix} x \\ y \\ z \end{pmatrix} \\ \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \begin{pmatrix} x \\ y \\ z \end{pmatrix} \end{aligned}$$

Therefore, all column vectors (x, y, z) can be recovered by applying the [Givens Rotation](#) matrices associated with the x row to the column vector $(r, 0, 0)$ where $r = \sqrt{x^2 + y^2 + z^2}$ and $r \geq 0$:

	x	y	z
x		3	2
y			1
z			

Notice that the $(r, \theta_{x \rightarrow y}, \theta_{x \rightarrow z})$ coordinate system implied here is **not** the same as the [traditional spherical coordinate system](#) (ρ, θ, ϕ) . In the [traditional spherical coordinate system](#), we have:

$$\begin{aligned}x &= \rho \cos(\theta) \sin(\phi) \\y &= \rho \sin(\theta) \sin(\phi) \\z &= \rho \cos(\phi)\end{aligned}$$

where $\rho = \sqrt{x^2 + y^2 + z^2}$, $0^\circ \leq \theta \leq 360^\circ$ where θ is the angle measured from the positive x -axis (toward the positive y -axis), and $0^\circ \leq \phi \leq 180^\circ$ where ϕ is the angle measured from the positive z -axis (toward the negative z -axis); however, what we have here is the following:

$$\begin{aligned}x &= r \cos(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\y &= r \sin(\theta_{x \rightarrow y}) \cos(\theta_{x \rightarrow z}) \\z &= r \sin(\theta_{x \rightarrow z})\end{aligned}$$

where $r = \sqrt{x^2 + y^2 + z^2}$, $-180^\circ \leq \theta_{x \rightarrow y} \leq 180^\circ$ where $\theta_{x \rightarrow y}$ is the angle measured from the positive x -axis (toward the positive y -axis), and $-90^\circ \leq \theta_{x \rightarrow z} \leq 90^\circ$ where $\theta_{x \rightarrow z}$ is the angle measured from the positive x -axis (toward the positive z -axis).

Now, let's rotate a column vector (x, y, z) back to the x -axis so that we get the column vector $(r, 0, 0)$. In order to do that, let's first take a look at each inverse of these [Givens Rotation](#) matrices using augmentation and finding the reduced row echelon forms ... which as you'll see is very similar for each matrix. Remembering that $\cos^2(\theta) + \sin^2(\theta) = 1$ which implies that $1 - \sin^2(\theta) = \cos^2(\theta)$, we have:

Therefore, the inverse of each three-dimensional [Givens Rotation](#) matrix is simply the transpose of that matrix:

$$\begin{aligned}
 \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix}^{-1} &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix}^T = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \sin(\theta_{y \rightarrow z}) \\ 0 & -\sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix} \\
 \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}^{-1} &= \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}^T = \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ -\sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix} \\
 \begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}^{-1} &= \begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}^T = \begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y}) & 0 \\ -\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}
 \end{aligned}$$

and it shouldn't be too hard to see that the inverse of each n -dimensional [Givens Rotation](#) matrix is also the transpose of that matrix ... like it is for any other n -dimensional rotation matrix.

Also, if we consider rotations in the opposite direction where $\theta = -\phi$ while remembering that $\cos(-\phi) = \cos(\phi)$ and $\sin(-\phi) = -\sin(\phi)$, then we have:

$$\begin{aligned}
 \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \sin(\theta_{y \rightarrow z}) \\ 0 & -\sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix} &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(-\phi_{y \rightarrow z}) & \sin(-\phi_{y \rightarrow z}) \\ 0 & -\sin(-\phi_{y \rightarrow z}) & \cos(-\phi_{y \rightarrow z}) \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\phi_{y \rightarrow z}) & -\sin(\phi_{y \rightarrow z}) \\ 0 & \sin(\phi_{y \rightarrow z}) & \cos(\phi_{y \rightarrow z}) \end{pmatrix} \\
 \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ -\sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix} &= \begin{pmatrix} \cos(-\phi_{x \rightarrow z}) & 0 & \sin(-\phi_{x \rightarrow z}) \\ 0 & 1 & 0 \\ -\sin(-\phi_{x \rightarrow z}) & 0 & \cos(-\phi_{x \rightarrow z}) \end{pmatrix} = \begin{pmatrix} \cos(\phi_{x \rightarrow z}) & 0 & -\sin(\phi_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\phi_{x \rightarrow z}) & 0 & \cos(\phi_{x \rightarrow z}) \end{pmatrix} \\
 \begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y}) & 0 \\ -\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix} &= \begin{pmatrix} \cos(-\phi_{x \rightarrow y}) & \sin(-\phi_{x \rightarrow y}) & 0 \\ -\sin(-\phi_{x \rightarrow y}) & \cos(-\phi_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \cos(\phi_{x \rightarrow y}) & -\sin(\phi_{x \rightarrow y}) & 0 \\ \sin(\phi_{x \rightarrow y}) & \cos(\phi_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}
 \end{aligned}$$

We see that each inverse amounts to just rotating in the opposite direction. In other words, since

$\cos(-\theta) = \cos(\theta)$ and $\sin(-\theta) = -\sin(\theta)$ implies that $\cos(\theta) = \cos(-\theta)$ and $\sin(\theta) = -\sin(-\theta)$, we have:

$$\begin{aligned}
 \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix}^{-1} &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & \sin(\theta_{y \rightarrow z}) \\ 0 & -\sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(-\theta_{y \rightarrow z}) & -\sin(-\theta_{y \rightarrow z}) \\ 0 & \sin(-\theta_{y \rightarrow z}) & \cos(-\theta_{y \rightarrow z}) \end{pmatrix} \\
 \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}^{-1} &= \begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ -\sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix} = \begin{pmatrix} \cos(-\theta_{x \rightarrow z}) & 0 & -\sin(-\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(-\theta_{x \rightarrow z}) & 0 & \cos(-\theta_{x \rightarrow z}) \end{pmatrix} \\
 \begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}^{-1} &= \begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y}) & 0 \\ -\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \cos(-\theta_{x \rightarrow y}) & -\sin(-\theta_{x \rightarrow y}) & 0 \\ \sin(-\theta_{x \rightarrow y}) & \cos(-\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}
 \end{aligned}$$

Now, let's use those inverse [Givens Rotation](#) matrices to rotate a column vector (x, y, z) in those opposite directions back to the x -axis so that we get the column vector $(r, 0, 0)$.

First, we'll start by using all the [Givens Rotation](#) matrices in our established order ... and get rid of the ones that don't matter here:

$$\begin{aligned} \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^3 \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^2 \overbrace{\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix}}^1 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\ \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^3 \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^2 \overbrace{\begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(\theta_{y \rightarrow z}) & -\sin(\theta_{y \rightarrow z}) \\ 0 & \sin(\theta_{y \rightarrow z}) & \cos(\theta_{y \rightarrow z}) \end{pmatrix}}^1 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\ \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^3 \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^2 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \end{aligned}$$

Next, remembering that the inverse of a rotation matrix is its transpose, then we have:

$$\begin{aligned} \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^3 \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^2 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\ &\underbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{\text{Inverse of 3}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^2 \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\ &\underbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & -\sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^{\text{Inverse of 2}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & -\sin(\theta_{x \rightarrow y}) & 0 \\ \sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{\text{Inverse of 3}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\ &\underbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ -\sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^{\text{Inverse of 2}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y}) & 0 \\ -\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{\text{Inverse of 3}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \end{aligned}$$

Keeping in mind that $\cos(\theta) = \cos(-\theta)$ and $\sin(\theta) = -\sin(-\theta)$, we have:

$$\begin{aligned}
& \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow z}) & 0 & \sin(\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ -\sin(\theta_{x \rightarrow z}) & 0 & \cos(\theta_{x \rightarrow z}) \end{pmatrix}}^{\text{Inverse of 2}} \overbrace{\begin{pmatrix} \cos(\theta_{x \rightarrow y}) & \sin(\theta_{x \rightarrow y}) & 0 \\ -\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{\text{Inverse of 3}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\
& \overbrace{\begin{pmatrix} \cos(-\theta_{x \rightarrow z}) & 0 & -\sin(-\theta_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(-\theta_{x \rightarrow z}) & 0 & \cos(-\theta_{x \rightarrow z}) \end{pmatrix}}^{\text{Inverse of 2}} \overbrace{\begin{pmatrix} \cos(-\theta_{x \rightarrow y}) & -\sin(-\theta_{x \rightarrow y}) & 0 \\ \sin(-\theta_{x \rightarrow y}) & \cos(-\theta_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{\text{Inverse of 3}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\
& \overbrace{\begin{pmatrix} \cos((- \theta_{x \rightarrow z})) & 0 & -\sin((- \theta_{x \rightarrow z})) \\ 0 & 1 & 0 \\ \sin((- \theta_{x \rightarrow z})) & 0 & \cos((- \theta_{x \rightarrow z})) \end{pmatrix}}^{2 \text{ for } -\theta_{x \rightarrow z}} \overbrace{\begin{pmatrix} \cos((- \theta_{x \rightarrow y})) & -\sin((- \theta_{x \rightarrow y})) & 0 \\ \sin((- \theta_{x \rightarrow y})) & \cos((- \theta_{x \rightarrow y})) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{3 \text{ for } -\theta_{x \rightarrow y}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}
\end{aligned}$$

Since $\theta = -\phi$ implies $-\theta = \phi$, we also have:

$$\begin{aligned}
& \overbrace{\begin{pmatrix} \cos((- \theta_{x \rightarrow z})) & 0 & -\sin((- \theta_{x \rightarrow z})) \\ 0 & 1 & 0 \\ \sin((- \theta_{x \rightarrow z})) & 0 & \cos((- \theta_{x \rightarrow z})) \end{pmatrix}}^{2 \text{ for } -\theta_{x \rightarrow z}} \overbrace{\begin{pmatrix} \cos((- \theta_{x \rightarrow y})) & -\sin((- \theta_{x \rightarrow y})) & 0 \\ \sin((- \theta_{x \rightarrow y})) & \cos((- \theta_{x \rightarrow y})) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{3 \text{ for } -\theta_{x \rightarrow y}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} \\
& \overbrace{\begin{pmatrix} \cos(\phi_{x \rightarrow z}) & 0 & -\sin(\phi_{x \rightarrow z}) \\ 0 & 1 & 0 \\ \sin(\phi_{x \rightarrow z}) & 0 & \cos(\phi_{x \rightarrow z}) \end{pmatrix}}^{2 \text{ for } \phi_{x \rightarrow z}} \overbrace{\begin{pmatrix} \cos(\phi_{x \rightarrow y}) & -\sin(\phi_{x \rightarrow y}) & 0 \\ \sin(\phi_{x \rightarrow y}) & \cos(\phi_{x \rightarrow y}) & 0 \\ 0 & 0 & 1 \end{pmatrix}}^{3 \text{ for } \phi_{x \rightarrow y}} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}
\end{aligned}$$

In other words, given a column vector (x, y, z) , we can rotate that vector back to the x -axis by applying [Givens Rotation](#) matrices in the opposite order using the opposite angles. Instead of the following:

	x	y	z
x		$x \rightarrow y$	$x \rightarrow z$
y			$y \rightarrow z$
z			

	x	y	z
x		3	2
y			1
z			

repeated again with subscripts to keep things clear:

	x	y	z
x		3_{forward}	2_{forward}
y			1_{forward}
z			

we now have the following:

	$-x$	$-y$	$-z$
x		$x \rightarrow -y$	$x \rightarrow -z$
y			$y \rightarrow -z$
z			

	$-x$	$-y$	$-z$
x		1_{backward}	2_{backward}
y			3_{backward}
z			

In terms of this new backward ordering and keeping in mind that $\phi = -\theta$, we now have the following:

$$\begin{array}{c}
\left(\begin{array}{ccc}
\cos(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow z}) \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\sin(\theta_{y \rightarrow z}) - \sin(\theta_{x \rightarrow y})\cos(\theta_{y \rightarrow z}) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\sin(\theta_{y \rightarrow z}) + \cos(\theta_{x \rightarrow y})\cos(\theta_{y \rightarrow z}) & \cos(\theta_{x \rightarrow z})\sin(\theta_{y \rightarrow z}) \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\cos(\theta_{y \rightarrow z}) + \sin(\theta_{x \rightarrow y})\sin(\theta_{y \rightarrow z}) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\cos(\theta_{y \rightarrow z}) - \cos(\theta_{x \rightarrow y})\sin(\theta_{y \rightarrow z}) & \cos(\theta_{x \rightarrow z})\cos(\theta_{y \rightarrow z})
\end{array} \right) \\
\left(\begin{array}{ccc}
\cos(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow z}) \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\sin(0) - \sin(\theta_{x \rightarrow y})\cos(0) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\sin(0) + \cos(\theta_{x \rightarrow y})\cos(0) & \cos(\theta_{x \rightarrow z})\sin(0) \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\cos(0) + \sin(\theta_{x \rightarrow y})\sin(0) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})\cos(0) - \cos(\theta_{x \rightarrow y})\sin(0) & \cos(\theta_{x \rightarrow z})\cos(0)
\end{array} \right) \\
\left(\begin{array}{ccc}
\cos(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow z}) \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})(0) - \sin(\theta_{x \rightarrow y})(1) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})(0) + \cos(\theta_{x \rightarrow y})(1) & \cos(\theta_{x \rightarrow z})(0) \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})(1) + \sin(\theta_{x \rightarrow y})(0) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z})(1) - \cos(\theta_{x \rightarrow y})(0) & \cos(\theta_{x \rightarrow z})(1)
\end{array} \right) \\
\left(\begin{array}{ccc}
\cos(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow z}) \\
-\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z}) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z}) & \cos(\theta_{x \rightarrow z})
\end{array} \right)
\end{array}$$

Then after applying $\theta_{x \rightarrow y} = \arctan\left(\frac{y}{x}\right)$ and $\theta_{x \rightarrow z} = \arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)$, since $\cos\left(\arctan\left(\frac{y}{x}\right)\right) = \frac{x}{\sqrt{x^2 + y^2}}$,

$$\sin\left(\arctan\left(\frac{y}{x}\right)\right) = \frac{y}{\sqrt{x^2 + y^2}}, \cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) = \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}, \text{ and}$$

$$\sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) = \frac{z}{\sqrt{x^2 + y^2 + z^2}}, \text{ we have:}$$

$$\begin{array}{c}
\left(\begin{array}{ccc}
\cos(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow y})\cos(\theta_{x \rightarrow z}) & \sin(\theta_{x \rightarrow z}) \\
-\sin(\theta_{x \rightarrow y}) & \cos(\theta_{x \rightarrow y}) & 0 \\
-\cos(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z}) & -\sin(\theta_{x \rightarrow y})\sin(\theta_{x \rightarrow z}) & \cos(\theta_{x \rightarrow z})
\end{array} \right) \\
\left(\begin{array}{ccc}
\cos\left(\arctan\left(\frac{y}{x}\right)\right)\cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) & \sin\left(\arctan\left(\frac{y}{x}\right)\right)\cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) & \sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) \\
-\sin\left(\arctan\left(\frac{y}{x}\right)\right) & \cos\left(\arctan\left(\frac{y}{x}\right)\right) & 0 \\
-\cos\left(\arctan\left(\frac{y}{x}\right)\right)\sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) & -\sin\left(\arctan\left(\frac{y}{x}\right)\right)\sin\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right) & \cos\left(\arctan\left(\frac{z}{\sqrt{x^2 + y^2}}\right)\right)
\end{array} \right) \\
\left(\begin{array}{ccc}
\left(\frac{x}{\sqrt{x^2 + y^2}}\right)\left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}\right) & \left(\frac{y}{\sqrt{x^2 + y^2}}\right)\left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}\right) & \left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right) \\
-\left(\frac{y}{\sqrt{x^2 + y^2}}\right) & \left(\frac{x}{\sqrt{x^2 + y^2}}\right) & 0 \\
-\left(\frac{x}{\sqrt{x^2 + y^2}}\right)\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right) & -\left(\frac{y}{\sqrt{x^2 + y^2}}\right)\left(\frac{z}{\sqrt{x^2 + y^2 + z^2}}\right) & \left(\frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}\right)
\end{array} \right) \\
\left(\begin{array}{ccc}
\frac{x}{\sqrt{x^2 + y^2 + z^2}} & \frac{y}{\sqrt{x^2 + y^2 + z^2}} & \frac{z}{\sqrt{x^2 + y^2 + z^2}} \\
-\frac{y}{\sqrt{x^2 + y^2}} & \frac{x}{\sqrt{x^2 + y^2}} & 0 \\
-\frac{xz}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} & -\frac{yz}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} & \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}}
\end{array} \right)
\end{array}$$

Therefore, since $r = \sqrt{x^2 + y^2 + z^2}$, we have:

$$\begin{pmatrix} \frac{x}{\sqrt{x^2 + y^2 + z^2}} & \frac{y}{\sqrt{x^2 + y^2 + z^2}} & \frac{z}{\sqrt{x^2 + y^2 + z^2}} \\ -\frac{y}{\sqrt{x^2 + y^2}} & \frac{x}{\sqrt{x^2 + y^2}} & 0 \\ -\frac{xz}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} & -\frac{yz}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} & \frac{\sqrt{x^2 + y^2}}{\sqrt{x^2 + y^2 + z^2}} \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \frac{x^2}{\sqrt{x^2 + y^2 + z^2}} + \frac{y^2}{\sqrt{x^2 + y^2 + z^2}} + \frac{z^2}{\sqrt{x^2 + y^2 + z^2}} \\ -\frac{xy}{\sqrt{x^2 + y^2}} + \frac{xy}{\sqrt{x^2 + y^2}} + 0 \\ -\frac{x^2z}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} - \frac{y^2z}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} + \frac{(\sqrt{x^2 + y^2})z}{\sqrt{x^2 + y^2 + z^2}} \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \frac{x^2 + y^2 + z^2}{\sqrt{x^2 + y^2 + z^2}} \\ 0 \\ \frac{-x^2z - y^2z + (x^2 + y^2)z}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \frac{\sqrt{x^2 + y^2 + z^2}}{\sqrt{x^2 + y^2 + z^2}} \\ 0 \\ \frac{-x^2z - y^2z + x^2z + y^2z}{\sqrt{x^2 + y^2}\sqrt{x^2 + y^2 + z^2}} \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \sqrt{x^2 + y^2 + z^2} \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} r \\ 0 \\ 0 \end{pmatrix}$$